

20040305.010902

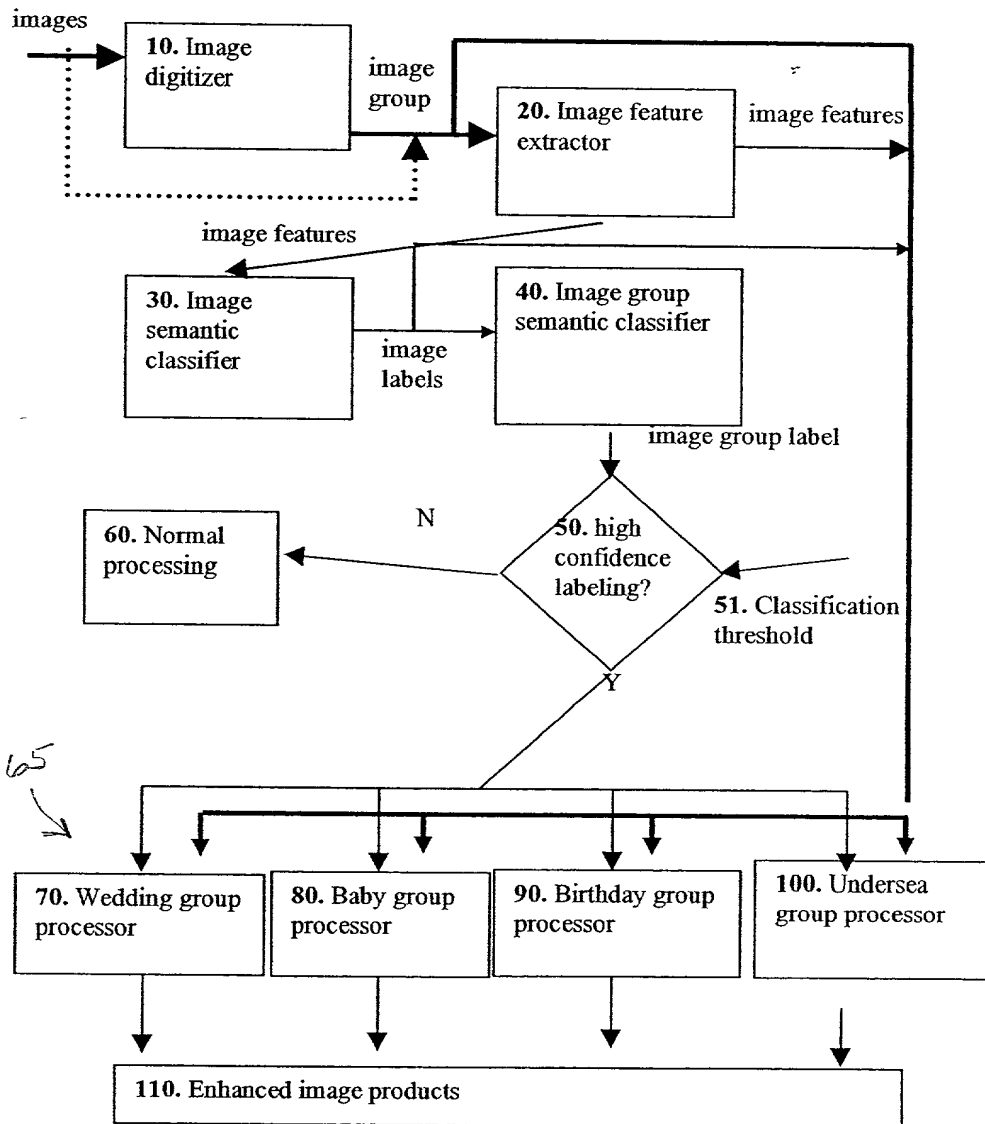


FIG. 1

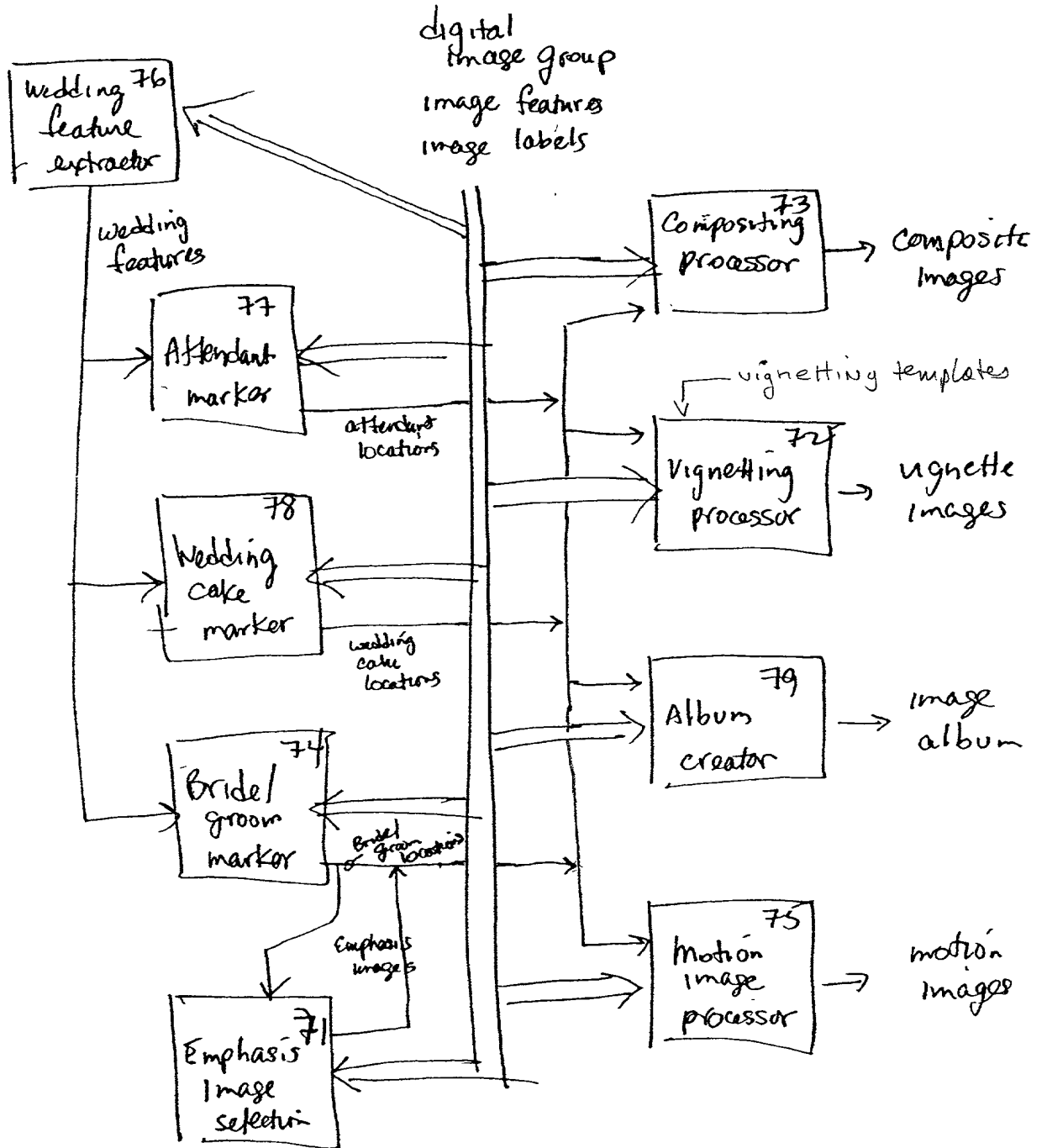


Figure 2

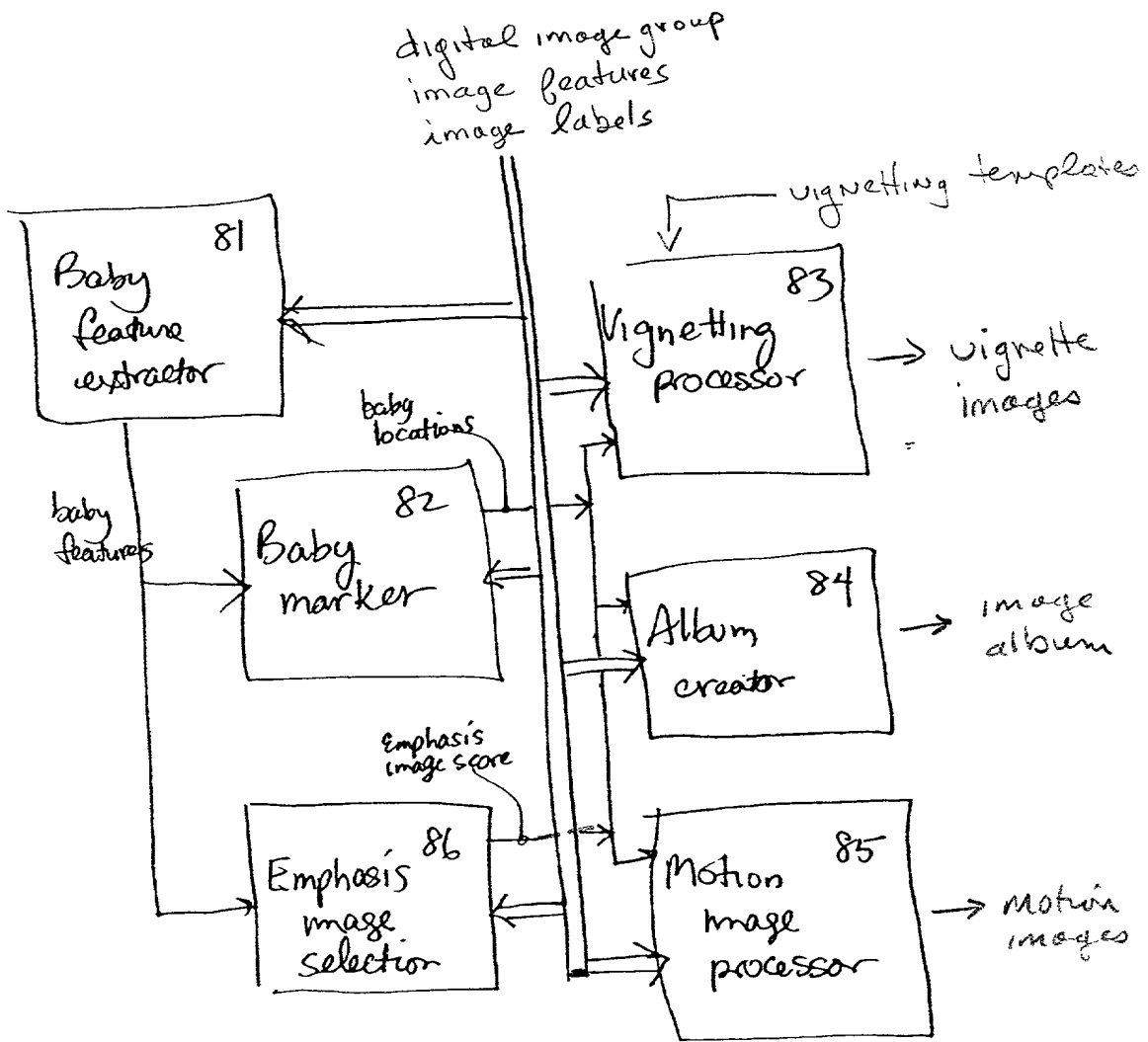


Fig. 3

digital image group
image features
image labels

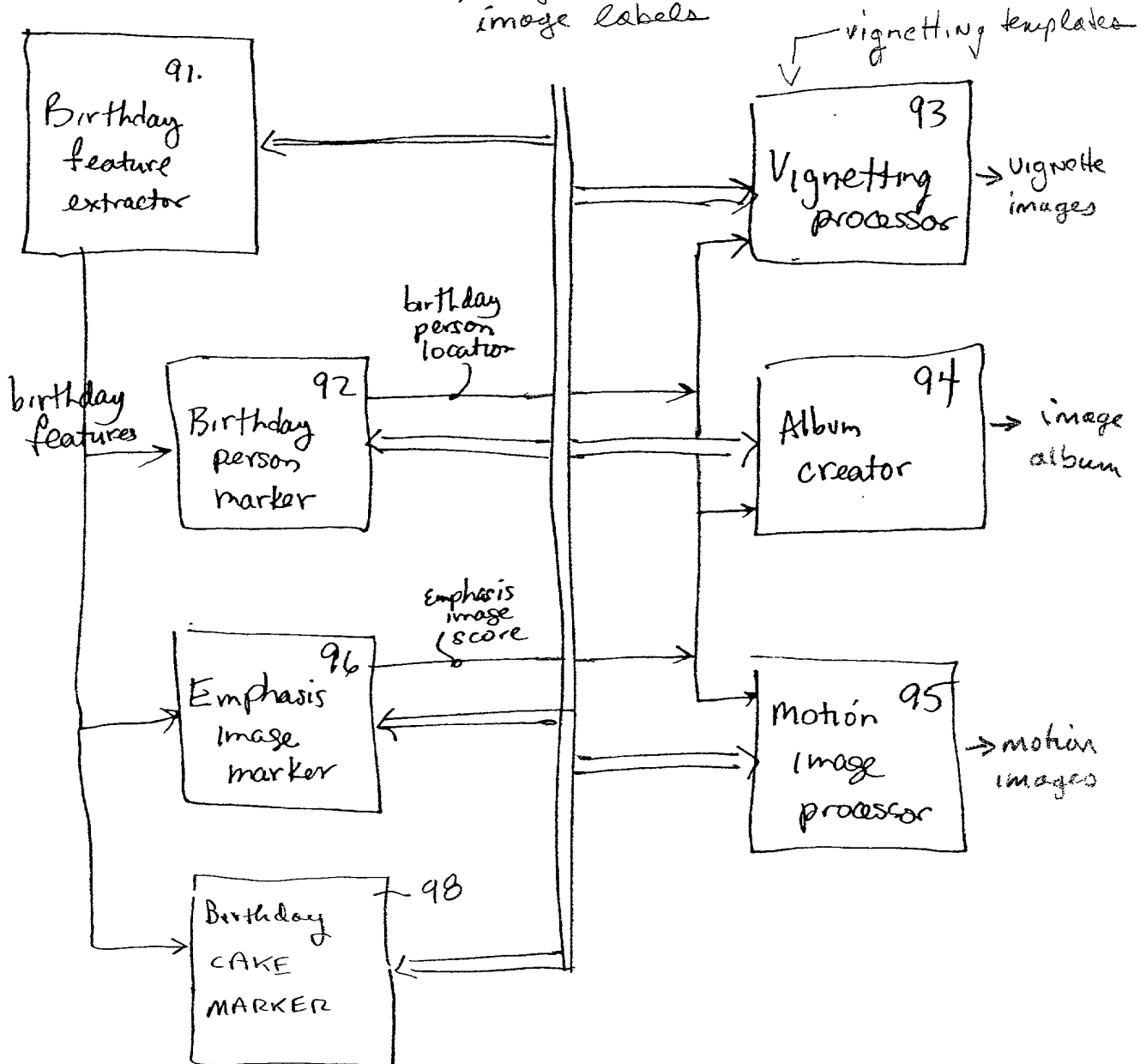


Figure 4

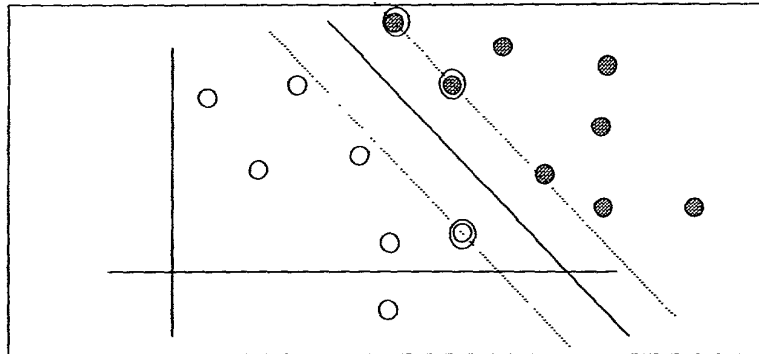


Figure 5 Linearly separable problem with hyperplane. Support vectors are circled.

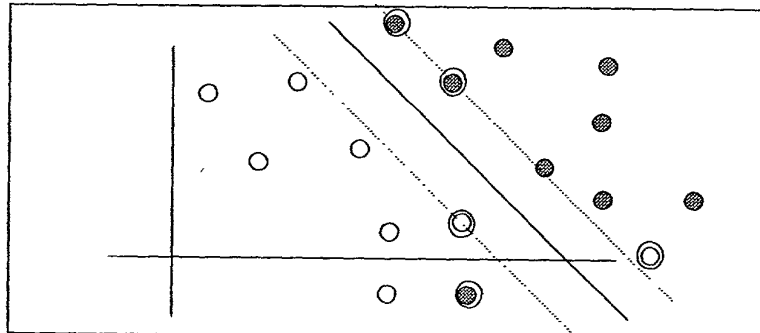


Figure 6 Linear, non-separable problem with hyperplane. Support vectors are circled. Training cases that cannot be classified correctly are automatically included among the support vectors.

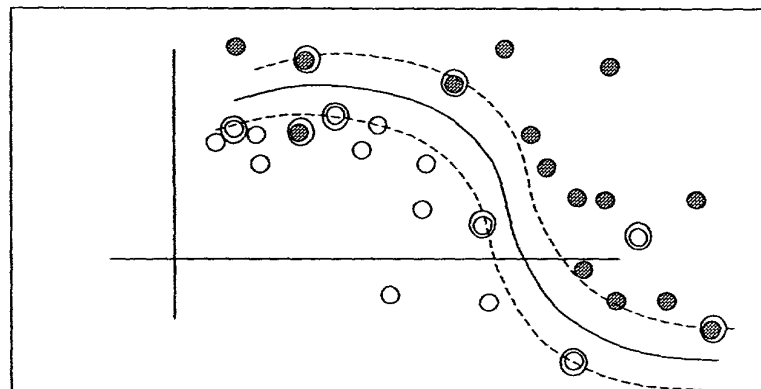


Figure 7 Non-linear, non-separable problem with classification surface. Support vectors are circled.

205070"50924001



Figure 8 Principal components of face subregions.

| Component | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|-------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|----|
| low resolution | 412 | 306 | 244 | 172 | 160 | 138 | 110 | 109 | 102 | 95 | 81 | 83 |
| medium resolution | 420 | 307 | 235 | 169 | 157 | 141 | 114 | 111 | 98 | 95 | 81 | 83 |
| high resolution | 337 | 278 | 252 | 196 | 161 | 179 | 127 | 116 | 121 | 111 | 103 | 89 |

FIG. 9 Variance along principal components for sub-regions of pose 3 face images.

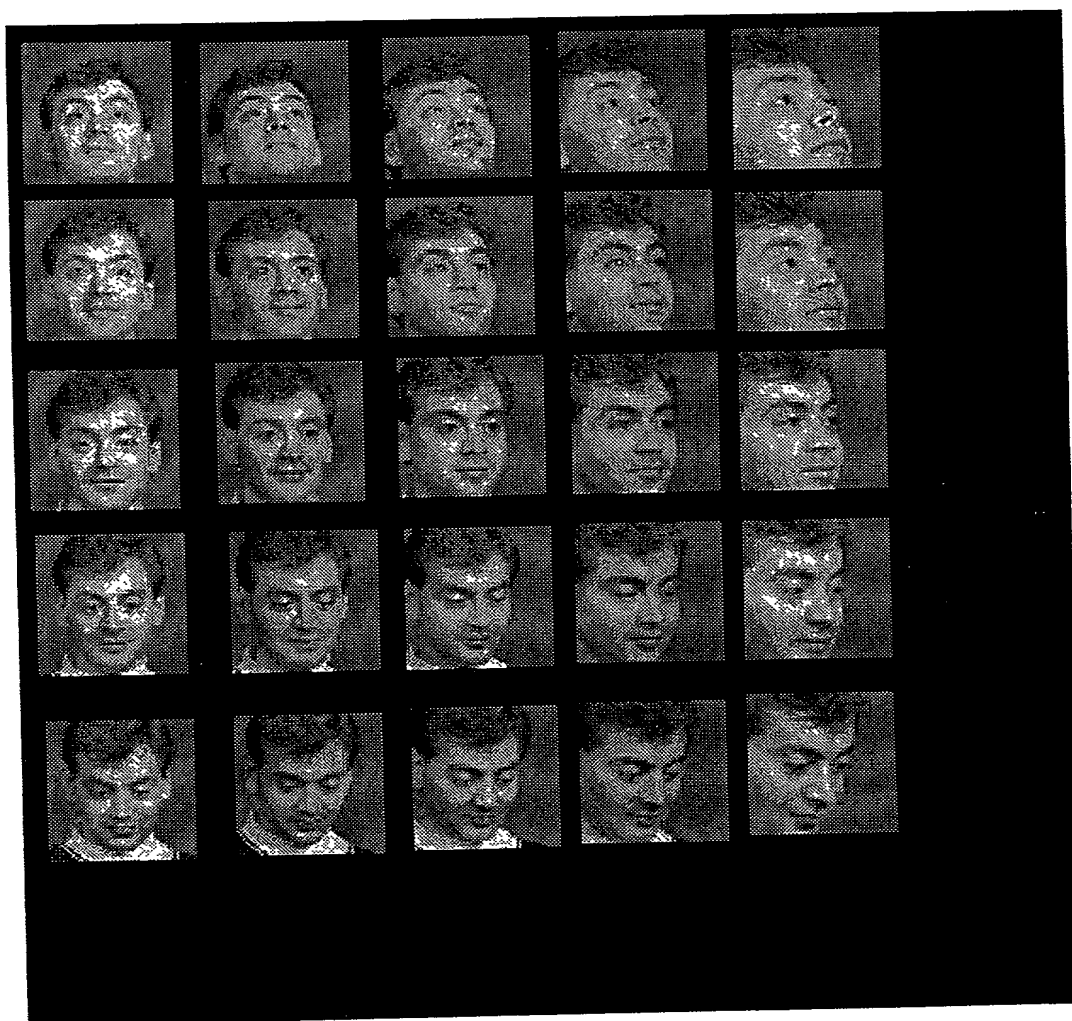


Figure 10 Face poses 1-5 (first column), 6-10 (second column), etc.

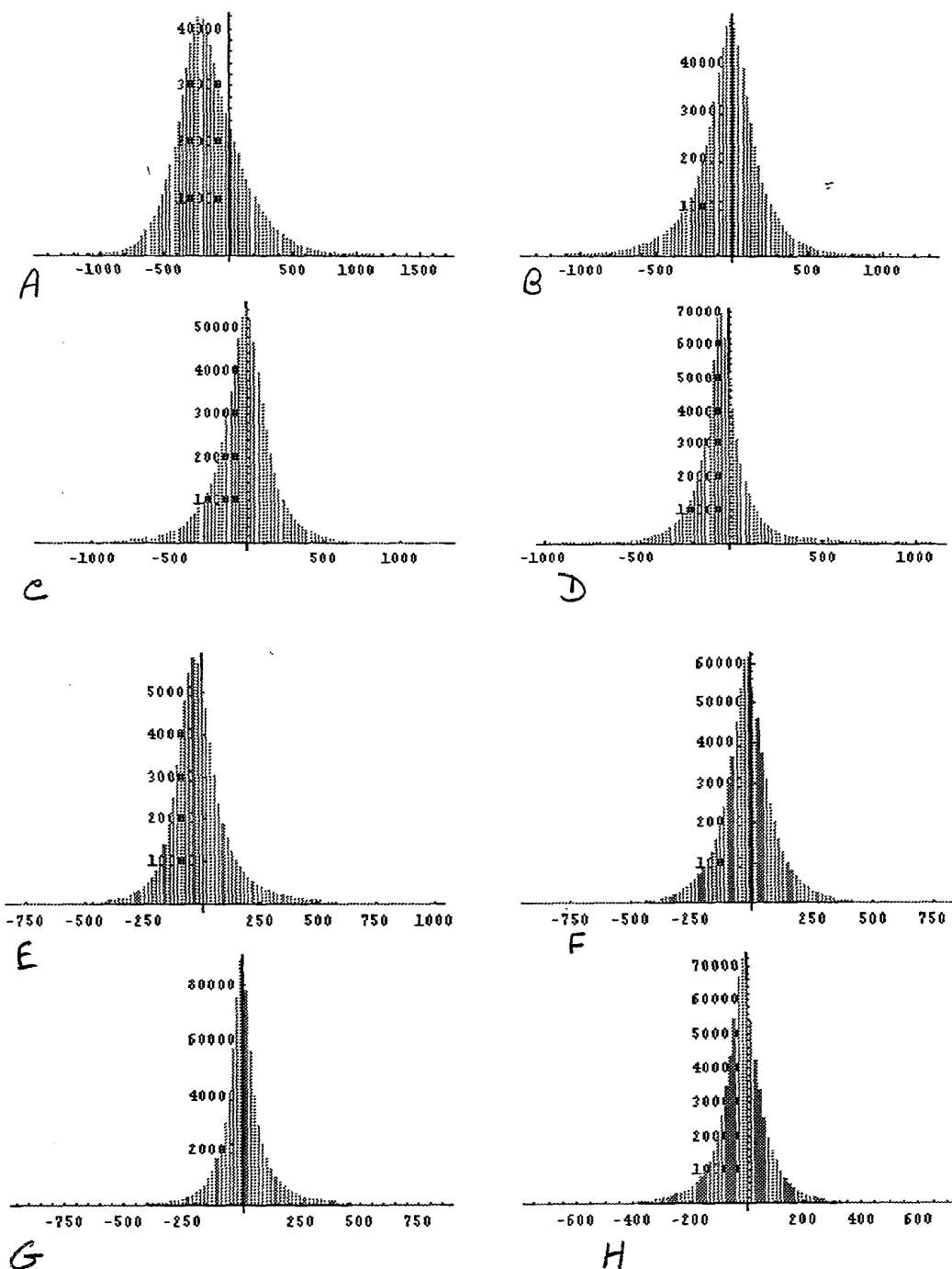
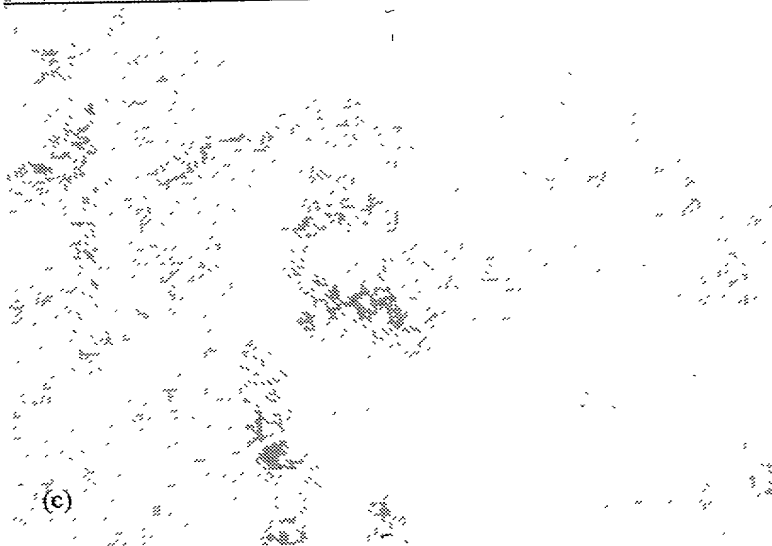
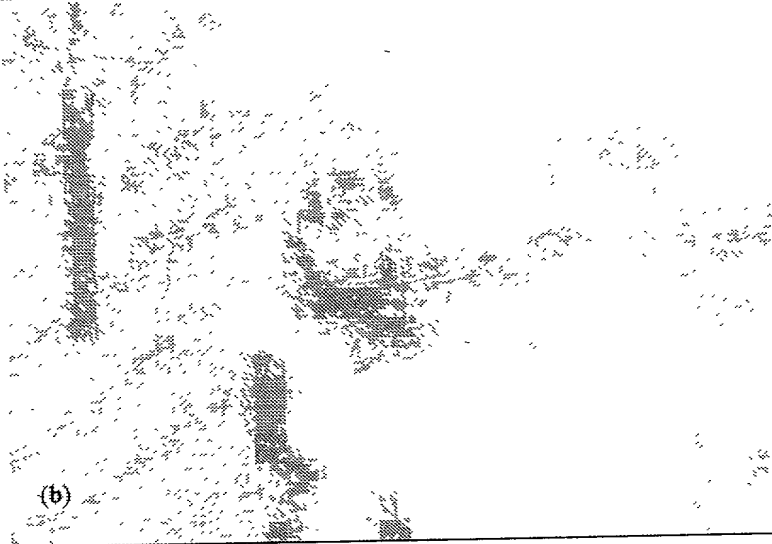


Figure // Distribution of quantization coefficients of first principal components.



Figure/2 Sparse quantization as a method of image coding.

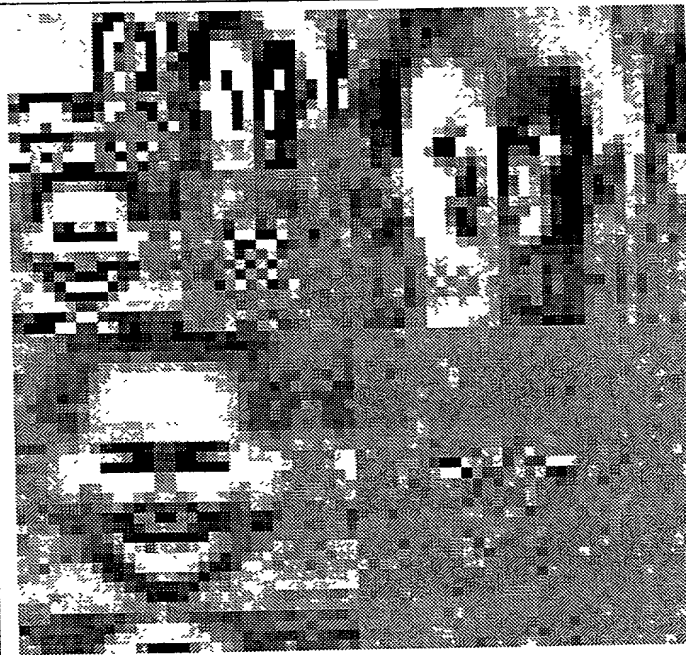
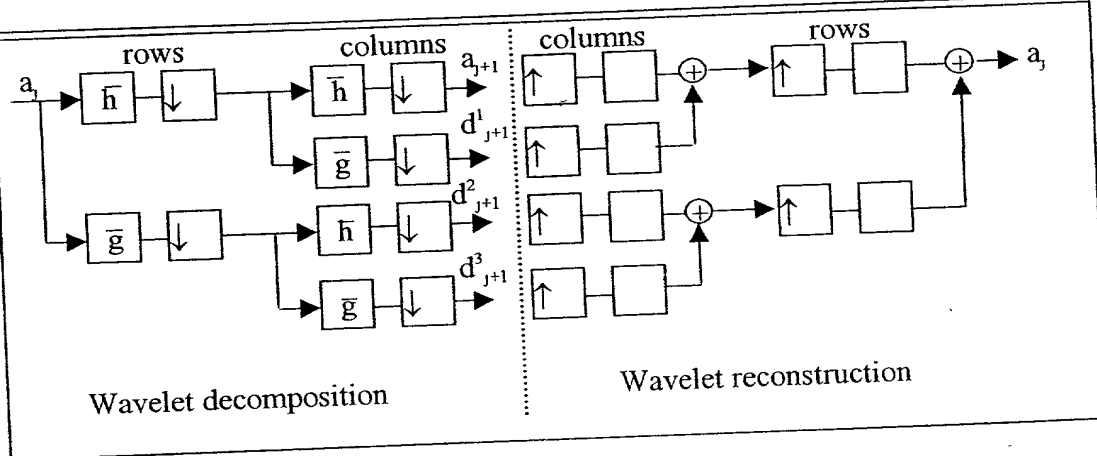
- (a) An original image.
- (b) Reconstruction from projections of subregions into twelve dimensional principal component space.
- (c) Reconstruction from sparse coded and quantized version of (b).

Note that images (b) and (c) do not show all the encoded information. Rather, they shown the reconstructions from the encoding with subregions aligned with a tiled grid of 56x56 face regions. Simultaneous encodings capture further image information as the subregions are offset relative to the region grid.



Figure 13 A face region captured at three pixel resolutions.

Figure 14 Wavelet decomposition and reconstruction in two dimensions.



| | | | |
|-----------|-----------|-----|--------|
| 8x8 LL | 8x8 HL | 4x4 | 2x2 HL |
| 8x8 LH | 8x8 HH | HL | |
| 4x4 LH | 4x4 HH | | |
| 2x2 LH | | | 2x2 HH |

Figure 15 Wavelet transform coefficients of a face image. Length two Haar filters were used, with $h=(0.7071 \ 0.7071)$, $g=(-0.7071, 0.7071)$. The legend at right identifies the wavelet support size (in full resolution pixels) and the filters used to compute the bands (e.g. HL signifies high pass horizontal, low pass vertical).

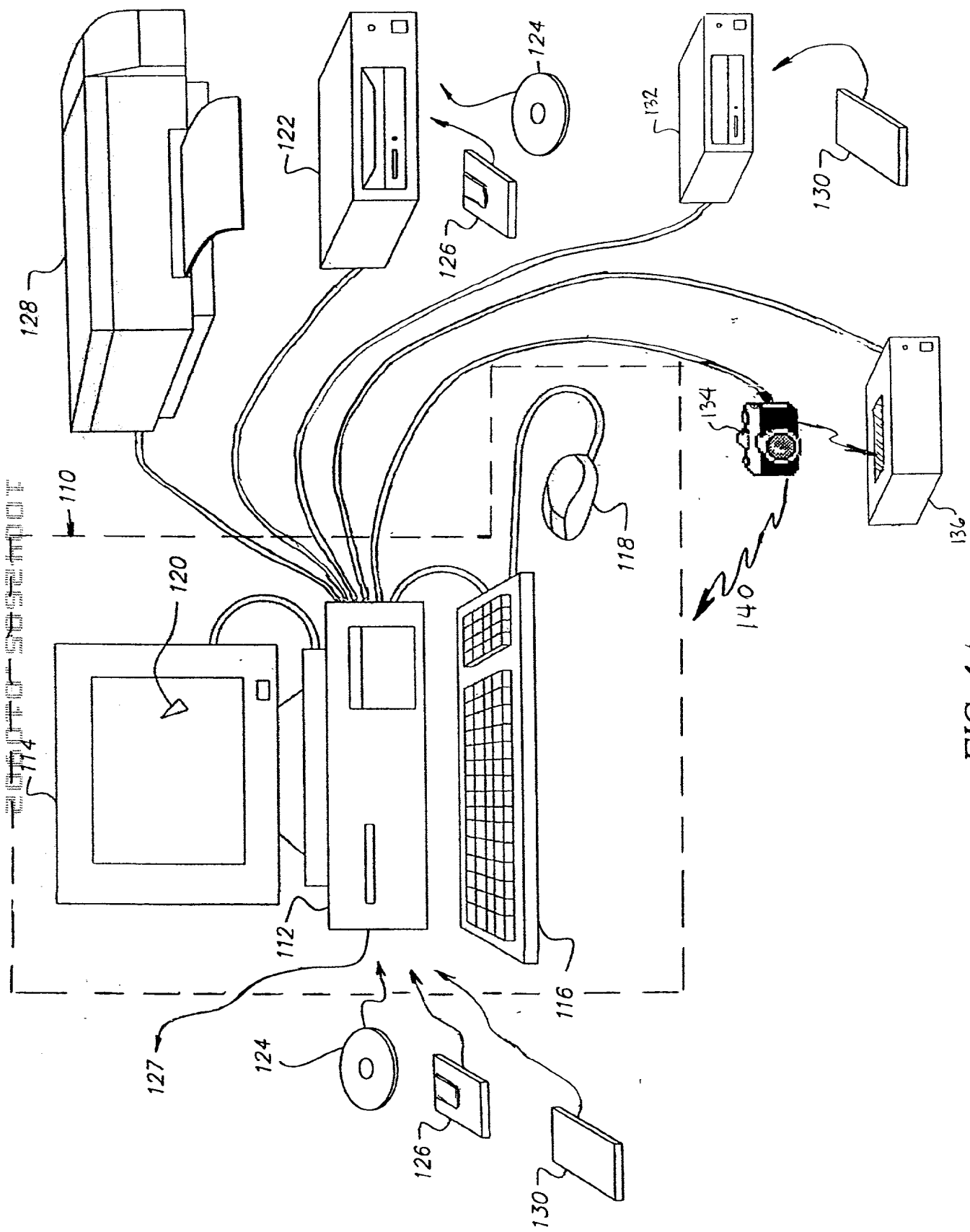


FIG. 16

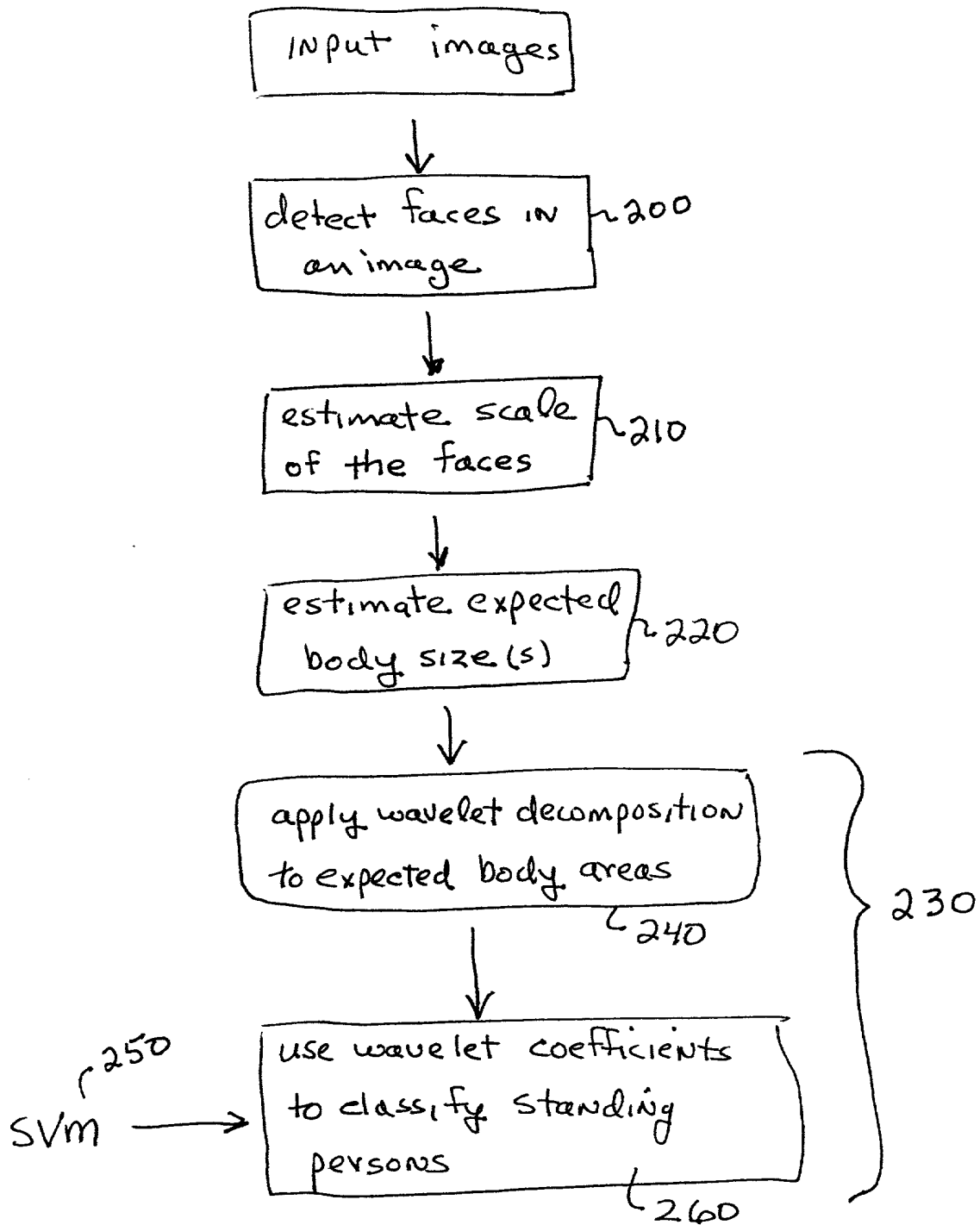


FIG. 17